6.1 SmartMan Manual – 6. Actions Menu 1. Register

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Current version v2.0

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6.0 The Actions Menu

The Actions Menu is where you perform actions which are required by the program and you can view previous results of activities and tests performed by the person who is logged in.

Click on any menu item to perform the required action.

Actions Menu
1. Register
2. Login Next User
3. View Previous Results
4. Check for Updates
5. Calibrate SmartMan
6. Std QUICK Start ON
7. Adv. QUICK Start OFF
8. SmartMan ONLINE

6.1.1 Out of the Box

When SmartMan is loaded for the first time on a computer, you can start using the software with the "Practice Sessions" login. This login does not require registration for the first 14 days. After that, you must have registered at least one user.

To register you must have an active internet connection and a key code. Each person who uses SmartMan must register. After the Login, no Activities will be available until a person has registered. If the person is registered and the Skills Menu is still grayed out, it means the manikin needs to be calibrated.

Once activated, the "Practice Sessions" login will be available but you must use the standard issue password for it to work.

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6.1.2 Understanding the Registration Process

A registration uses one user from the total number of users purchased. Each registered user has 20 practices for each skill area and 3 tests for every activity before they must register again.

You must be connected to the internet to register.

The name which is used to register is the name that will be on any printed reports.

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6.1.3 Use SmartMan Without Registering

When you start SmartMan, the Login area will display a list of names of all of the logins done on this computer. These names will be in alphabetic order.

SmartMan always has a user called Practice Sessions. If you have a long list of names it will be listed under P.

This user does NOT need to be registered. Results are saved under a generic area called "Practice Sessions" and there is no name associated with the results.

The "Practice Sessions" user allows you to perform 20 practices in each activity. To have more than this, click on "Login in Previous User", click on "Practice Sessions" you have another 20 sessions. Each time the "Practice Sessions" ser login in another 20 sessions is opened up. There is no limit to this.

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6.1.4 Use SmartMan With Existing Registration

When you start SmartMan, the Login area will display a list of names of all of the logins done on this computer. These names will be in alphabetic order.

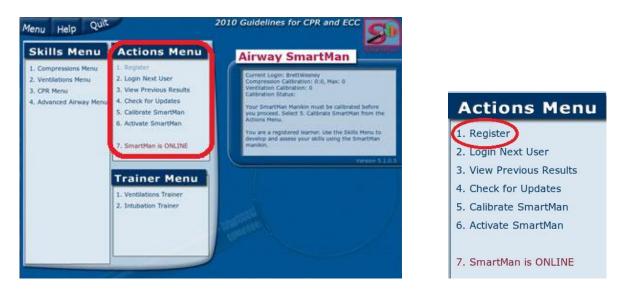
You can click on any login name. You must then enter a password and then you will go to the Main Menu. If the login name has already been registered, then you can perform any of the activities available.

Existing logins permit 20 practices and 3 tests in every activity. If that person wishes to have more, simply create another login for that person, register and then they have full access again.

Once a login is registered, there is no need for the internet.

6.1.5 Register A Single Person

The Register Button is at the top of the Actions Menu. If it is grayed out, that means the person who is currently logged in is already registered.



Click on the Register Button and fill the form. It will appear as below. See below for a description of each piece of information

Fill In The Form

See the picture below

Login Name: This will be filled in with the name you used to login,

The key code is the long number that came with SmartMan. If all people in your organization or office are willing to use the same key code, you can create a template so it is already partly completed when they go to register.
Your first name
Your Last name
Your email address.

- <u>Student No.:</u> When all information is complete, you press the <u>Continue Registration button</u> (above in the green circle). The program will connect via the internet to verify the key code and create the necessary information. If everything is in order, a student number will appear on this line.
- <u>Menu Button</u>: Press here when the student number has appeared. This will return you to the Main Menu and you can select an activity.

🔗 SmartMan G2010			
<i>Menu</i> Help	Quit	2010 Guidelines for CPR and ECC	P
SmartMar	n Registration	Instructions	lam.
Login name:	JohnSmith	Enter your keycode and then complete the nam and email fields. Use the TAB key or select a fiel with your mouse. You will need an active Internet connection to complete the Registration process.	
Keycode:	10724301000020417 (Verified)	Once you complete all fields, use the Continue Registration button to complete the registration process.	n
First Name:	John		
Last Name:	Smith		1
Email:	jsmith@supperhospital.com		
Student No:			
Read from Temp	late Save to Template Continue Regis	Istration	

SmartMan G2010		2010 Cuidelines for CDD and ECC
Menu Help		2010 Guidelines for CPR and ECC
SmartMar	n Registration	Instructions
		Your registration is complete.
Login name:	JohnSmith	Please use the Menu button, top left of screen, to return to the main menu.
Keycode:	10724301000020417 (Verified)	
First Name:	John	
Last Name:	Smith	
Email:	jsmith@supperhospital.com	
Student No:	0000194783	
Read from Temp	late Save to Template	

When your registration has been successful, the 'Your registration is complete' message will appear in the top right of the screen and the <u>student number</u> will also appear in the bottom of your form.

Press the Menu Button at the top to select activities.

6.1.6 Register Using A Template

Regular registration can be cumbersome because you have to remember the key code every

time. To help simplify this, the registration form has a **Save to Template** button.

Whatever information you have put into the form, except the login name, will be saved when you press the "Save to Template" button. Use the template to automatically enter whatever information you wish to be prefilled when your users go to register.

Example 1:

If you have several individuals entering information or perhaps one person is entering information for a few people, you can use the template to speed things up.

Enter the key code and press the Save

Save to Template button.

- As each person enters the registration area, they press the green circle in the image above. This places the key code into the form.
- When the form is complete, a third button will appear. Press the **Continue Registration** button to submit the information to the server.

Example 2:

If you are conducting a class with an unknown group, you may register generic FirstNames + LastNames for all of them. If you use the code SAS01 you could do the following:

Fill in the form completely with all of the information required, e.g. First Name = SAS and Last Name = 01.

Save it to the template.

When you register the next person, press the read from template button. On the pre-filled form change the 01 to 02.

Then press submit the information.

<u>Note:</u> The template will only save one set of information. If you press the same to template button and there is no information in the form, it will clear the template.

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6.1.7 Register A Group - Bulk Registration

Registering 35 or 500 people one at a time would be a time consuming process. To help save your time, SmartMan provides a service which it calls, 'Bulk Registration'.

This consists of you completing the required information in an Excel spreadsheet and sending that spreadsheet to SmartMan. We will do the registrations for you and return those registration files so you can then copy them onto a USB stick and into the directory on the computers you are using. You can put these onto one machine or several machines.

Go here for the bulk registration template: http://ambusmartman.com/files/SmartManBulkRegTemplate.xls

Put Information into Excel

Here is the structure of the information that is required with the label of each column at the top. Each ______ column

must be	Keycode	FirstName	LastName	Email	LoginName	LoginPW

completed. Blanks are not acceptable.

What goes into the Form

Keycode	This is issued by SmartMan. If you have several key codes you can use different ones to identify different logins and results.
FirstName	Just use letters (no spaces, commas, apostrophes or numbers).
LastName	Just use letters (no spaces, commas, apostrophes or numbers).
Email	The email address where you want information sent. Often an organization will use a single email for all people in a CPR class.
LoginName	This is the name that people use to identify themselves when they start SmartMan. They click on it to start. Often this is their name, but do not use spaces, commas, apostrophes or numbers.

LoginPW The login in password is best if kept simple. It is required when each person clicks on their name to enter SmartMan. Something like 123456 works best. If you make a different password for each person, someone has to remember all of them.

Rules for filling in the Form

All fields must be completed or it will not be accepted by the database.

Passwords must be 6-10 characters. The most common password is: 123456

There can be NO punctuation characters (eg ', ".A;:) in any of the names or passwords

Login Names must be UNIQUE

First Name and Last Name combinations should be unique

Later, if you analyze results with one of the Data Module, you will only be able to search via First Name, Last Name and Keycode which are used in the registration form. Login names are NOT stored in the database.

6.1.7.1 Bulk Registrations with Real Names

Most often you will have the names of people who are going to attend a course before it takes place. It is good to have these names in SmartMan before the class. There are several advantages to using the correct student names:

- Their name is at the top of the print out
- Their results can easily be viewed at a later time
- The person can re-login at a later time without having to register
- If they perform compressions and then ventilations and then CPR all of their results will be under their own name
- It is easy to identify who has performed their activities.

6.1.7.2 Bulk Registrations with Extra Names

Often an extra person will show up for a class. If that person has only registered for your class at the last minute, it is inconvenient and takes time during the class to do a registration on SmartMan. To avoid this situation, have a few blank registrations already prepared. When you do a bulk registration, put in a few extras generic names.

6.1.7.3 Bulk Registrations with Generic Names

You may wish to use a continuous series to register people without names. We suggest that you use some way to identify different groups. For example you might use the following A001, A002, A003 for one group and B001, B002, B004 for another group.

Another way that is commonly used is to identify groups is to change the FirstName and LastName Columns. For example:

FirstName: FireDeptC	LastName	001
FirstName: FireDeptC	LastName	002
FirstName: FireDeptC	LastName	003

FirstName: HospitalB	LastName	001
FirstName: HospitalB	LastName	002
FirstName: HospitalB	LastName	003